ROCKROACH

Small • Beast • Unaligned



Armor Class 14
Initiative +0 (10)
Hit Points 5 (1d6 + 2)
Speed 30 ft., climb 30 ft.

STR	DEX	CON	INT	WIS	CHA
12 (+1)	10 (+0)	14 (+2)	1 (-5)	6 (-2)	4 (-3)

Senses passive Perception 8
Languages -
CR 1/8 (XP 25; PB +2)

Fortitude. When the rockroach is reduced to 0 hit points by damage of 10 or less from a single source, it instead drops to 1 hit point and becomes stunned until the start of its next turn. When it takes any damage while being stunned that way, it dies instantly.

Spider Climb. The rockroach can climb difficult surfaces, including along ceilings, without needing to make an ability check.

ACTIONS

Bite. *Melee Weapon Attack:* +3, reach 5 ft. *Hit:* 3 (1d4 + 1) piercing damage.

ROCKROACH — WEAKER



Armor Class 12
Initiative +0 (10)
Hit Points 5 (1d6 + 2)
Speed 30 ft., climb 30 ft.

STR	DEX	CON	INT	WIS	CHA
10 (+0)	10 (+0)	12 (+1)	1 (-5)	6 (-2)	4 (-3)

Senses passive Perception 8
Languages -
CR 0 (XP 10; PB +2)

Fortitude. When the rockroach is reduced to 0 hit points by damage of 5 or less from a single source, it instead drops to 1 hit point and becomes stunned until the start of its next turn. When it takes any damage while being stunned that way, it dies instantly.

Spider Climb. The rockroach can climb difficult surfaces, including along ceilings, without needing to make an ability check.

ACTIONS

Bite. *Melee Weapon Attack:* +2, reach 5 ft. *Hit:* 1 piercing damage.

ROCKROACH — STRONGER



Armor Class 15
Initiative +0 (10)
Hit Points 26 (4d6 + 12)
Speed 30 ft., climb 30 ft.

STR	DEX	CON	INT	WIS	CHA
14 (+2)	10 (+0)	16 (+3)	1 (-5)	6 (-2)	4 (-3)

Senses passive Perception 8
Languages -
CR 1 (XP 200; PB +2)

Fortitude. When the rockroach is reduced to 0 hit points by damage of 15 or less from a single source, it instead drops to 1 hit point and becomes stunned until the start of its next turn. When it takes any damage while being stunned that way, it dies instantly.

Spider Climb. The rockroach can climb difficult surfaces, including along ceilings, without needing to make an ability check.

ACTIONS

Bite. *Melee Weapon Attack:* +4, reach 5 ft. *Hit:* 9 (2d6 + 2) piercing damage.